

[0083] In some embodiments, participants 302 can also include notaries 305. Notaries 305 can certify that the results of an election once all of the ballots have been cast. In some embodiments, the notaries 305 can certify the results of individual ballots through the use of the ePM® system 132. Once all of the ballots have been certified, Notaries 305 can then certify the results of the entire election.

[0084] FIG. 4 is a software hierarchy diagram of the various software modules that can be used by the blockchain access layer 101. Access layer modules 401 comprises numerous software modules that are used by blockchain access layer 101 to perform various functions, as described below. In some embodiments, the software modules can take the form of Ethereum contracts in an Ethereum network. In some embodiments, one of the access layer modules 401 is a voter registration software module 402. Voter registration software module 402 can perform various functions such as registering a voter 303 to vote in the system (e.g. registering a voter as receiving a ballot) and verifying a voter's identity. In some embodiments, the voter registration software module 402 can use identity services 130 and the identity management services database 151 in databases 150. In some embodiments, voter registration software module 402 can also query for the voter's address and query for the voter's ballot.

[0085] In some embodiments, access layer modules 401 can also comprise an election software module 403. Election software module 403 can be used to register an election with the system. In some embodiments, for example, election software module 403 can register elections that are happening in the state/county. In some embodiments, this includes what positions are up for election and who the candidates are for each position. In some embodiments, election software module 403 can also be used to query for previously registered elections.

[0086] In some embodiments, one of the access layer modules 401 is a ballot template software module 404. In some embodiments, ballot template software module 304 can be used to create ballot templates 203. In some embodiments, the created ballot templates 203 can be stored in the state/county election database 144 or in the ballot database 152. Ballot templates 203 are generic ballots that elaborate the details of an election. The ballot template can be a state/county specific template showing the various categories and sub-categories of the open positions and the candidates (including their affiliation) who are running for those positions, and any "ballot measures" seeking citizen referendum. In some embodiments, ballot template software module 404 can also query for and get a ballot template 203 from either ballot 152 or state/county election database 144, record the address for all of the candidates on the ballot, and then query for and get the various candidate addresses from state/county election database 144.

[0087] In some embodiments, another of the access layer modules 401 can be a ballot software module 405. Ballot software module 405 can be used to receive the ballots that are completed by voters. The ballot software module 405 can then be used to process the votes on the ballot.

[0088] In some embodiments, one of the access layer modules 401 can be a tabulator software module 406. In some embodiments, tabulator software module 406 appropriately buckets each vote received to the receiving candidate. The tabulator software module 406 ensures each vote that is recorded is counted properly and can summarize the

votes received by various categories. In some embodiments, tabulator software module 406 can be used to record all of the votes from all of the received ballots and the get a total count of the vote for each candidate.

[0089] In some embodiments, another of access layer modules 401 can be a miscellaneous software module 407. In some embodiments, miscellaneous software module 407 can be used to perform functions to verify the blockchain. For example, miscellaneous software module 407 can be used to verify the hash of the various blocks on the blockchain and verify the signatures on the transactions of the blockchain ledger.

[0090] As described above, the numerous software operations performed by the blockchain powered vote by mail software rely on numerous types of data to be stored in the system. As explained above, in some embodiments, this data is stored in the various databases 150. In some embodiments, a portion of this data is stored directly on the blockchain itself. In some embodiments, it is advantageous to store limited information on the blockchain so that the blockchain can be used to confirm the validity of the election, while preventing others from determining exactly who voted for who in the election. Table 1 shows examples of what can be stored on and off the blockchain for the various software modules and objects discussed above. In some embodiments, off blockchain access is stored either in databases 150 or in voter registry database 142, received ballots database 143, or state/county election database 144.

TABLE 1

Software Object Or Module	Off Chain	On Chain
Ballot Template 404	Ballot ID	Ballot Template ID
	Election ID	ElectionID
Ballot 405	State	State
	County	County
	Details of Candidates,	Hash Of Off Chain
	Open Positions, and	Ballot Template
	Ballot Initiatives	Registrar
	Date Issued	Time Stamp
	Registrar ID	Validity From-To
		Candidate Name
		Candidate Address
		Hash (VoterID)
Accumulator 209	Voter Tokenized ID	ElectionID
	ElectionID	Token
	State	Status = 1
	County	Hash Of Submitted
VSO 201	Votes	Ballot
	Submission Time	Signature
	Signature	Election
	N/A	Position
Vault 153		Candidate
		Count
	Unique User	Unique User
	Identifier	Identifier
	Absentee Request	Status (Ballot
	Name	Request Or Voted)
	Address (Permanent)	Reference to Off
	Address (Current)	Chain Record
	Voting Jurisdiction	Hash of Absentee
	Requested	Request Application
	(State/County)	
	Contact Information	
	Telephone	
	Email	
	Absentee Voting	
	Request Date	
	Hash (VoterID)	N/A
	Token (encrypted)	
	Election (Token)	